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# On Nondeterministic Dynamic Programming(Mathematical Economics)

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# On Nondeterministic Dynamic Programming

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## 1 Introduction

This paper considers a dynamic programming model with nondeterministic system. Dynamic programming has been developed and applied by many authors([1], [2], [4], [8], [9]). Dynamic programming models are classified under three transition systems. They are deterministic system, stochastic system ([8]) and fuzzy system ([2], [5]). In this paper nondeterministic system is introduced as a transition system of dynamic programming. Under nondeterministic system, next state is not unique, that is, a single state yields more than one state simultaneously in the next stage. We introduce this nondeterministic system and study on related optimization problems. Nondeterministic dynamic programming covers traditional ones and has a strong possibility for applying the idea of dynamic programming to more various problems.

## 2 Finite Stage Model

### 2.1 Notations and Definitions

A finite nondeterministic dynamic programming is defined by five-tuple:

$$\mathcal{N} = (N, X, \{U, U(\cdot)\}, T, \{r, k, \beta\}),$$

where the definitions of each component are as follows.

1.  $N(\geq 2)$  is an integer which means the *total number of stage*. The subscript  $n$  specifies the current number of stage.
2.  $X$  is a nonempty finite set which denotes a *state space*. Its elements  $x_n \in X$  are called  $n$ th states.  $x_0$  is an initial state and  $x_N$  is a terminal state.
3.  $U$  is a nonempty finite set which denotes an *action space*. Furthermore we also denote by  $U$  a mapping from  $X$  to  $2^U$  and  $U(x)$  is the set of all feasible actions for a state  $x \in X$ , where  $2^Y$  denotes the following power set:

$$2^Y = \{A | A \subset Y, A \neq \emptyset\}.$$

After this, let  $G_r(U)$  denote the graph of a mapping  $U(\cdot)$  :

$$G_r(U) := \{(x, u) | u \in U(x), x \in X\} \subset X \times U.$$

4.  $T : G_r(U) \rightarrow 2^X$  is a *nondeterministic transition law*. For each pair of a state and an action  $(x, u) \in G_r(U)$ ,  $T(x, u)$  means the set of all states appeared in the next stage. If an action  $u_n$  is chosen for a current state  $x_n$ , each  $x_{n+1} \in T(x, u)$  will become a next state.
5.  $r : G_r(U) \rightarrow R^1$  is a *reward function*,  $k : X \rightarrow R^1$  is a *terminal reward function* and  $\beta : G_r(T) \rightarrow [0, \infty)$  is a *weight function*. If an action  $u_n$  is chosen for a current state  $x_n$ , we get a reward  $r(x_n, u_n)$  and each next state  $x_{n+1}$  will be appeared with a corresponding weight  $\beta(x_n, u_n, x_{n+1})$  ( $\geq 0$ ). For a terminal state  $x_N$  we get a terminal reward  $k(x_N)$ .

A mapping  $f : X \rightarrow U$  is called *decision function* if  $f(x) \in U(x)$  for any  $x \in X$ . A sequence of decision functions:

$$\pi = \{f_0, f_1, \dots, f_{N-1}\}$$

is called a *Markov policy*. Let  $\Pi(0)$  denotes the set of all Markov policies, which is called *Markov policy class*. If a decision-maker takes a Markov policy  $\pi = \{f_0, f_1, \dots, f_{N-1}\}$ , he chooses  $f_n(x_n) (\in U)$  for state  $x_n$  at  $n$ th stage.

## 2.2 Formulation

For an initial state  $x_0 \in X$  and Markov Policy  $\pi \in \Pi(0)$ , we introduce *total weighted value* is given by

$$\begin{aligned} V(x_0; \pi) := & r_0 + \sum_{x_1 \in X(1)} \beta_0 r_1 + \sum_{(x_1, x_2) \in X(2)} \beta_0 \beta_1 r_2 + \\ & \dots + \sum_{(x_1, \dots, x_{N-1}) \in X(N-1)} \beta_0 \beta_1 \dots \beta_{N-1} r_{N-1} + \sum_{(x_1, \dots, x_N) \in X(N)} \beta_0 \beta_1 \dots \beta_{N-1} k \\ & x_0 \in X, \pi = \{f_0, f_1, \dots, f_{N-1}\} \in \Pi(0) \end{aligned}$$

where

$$r_n = r(x_n, f_n(x_n)), \quad k = k(x_N), \quad \beta_n = \beta(x_n, f_n(x_n), x_{n+1}),$$

$$X(m) = \{(x_1, \dots, x_m) \in X \times \dots \times X \mid x_{l+1} \in T(x_l, f_l(x_l)) \ 0 \leq l \leq m-1\}.$$

Thus the *nondeterministic dynamic programming problem* is formulated as a maximization problem :

$$P_0(x_0) \quad \text{Maximize} \quad V(x_0; \pi) \quad \text{subject to} \quad \pi \in \Pi(0).$$

The problem  $P_0(x_0)$  means an  $N$ -stage decision process starting at 0th stage with an initial state  $x_0$ .

A policy  $\pi^*$  is called *optimal* if

$$V(x_0; \pi^*) \geq V(x_0; \pi) \quad \forall \pi \in \Pi(0), \quad \forall x_0 \in X.$$

### 2.3 Recursive Equation

Let  $v_0(x_0)$  be the maximum value of  $P_0(x_0)$ . Similarly, we consider the  $(N - n)$ -stage process with a starting state  $x_n \in X$  on  $n$ th stage. The Markov policy class for this process is

$$\Pi(n) = \{\pi = \{f_n, f_{n+1}, \dots, f_{N-1}\} \mid f_l : X \rightarrow U, f_l(x) \in U(x), n \leq l \leq N-1\}.$$

Thus weighted value is given by

$$\begin{aligned} V_n(x_n; \pi) := & r_n + \sum_{x_n \in X(n)} \beta_n r_{n+1} + \sum_{(x_n, x_{n+1}) \in X(n+1)} \beta_n \beta_{n+1} r_{n+1} + \dots \\ & + \sum_{(x_n, \dots, x_N) \in X(N)} \beta_n \beta_{n+1} \dots \beta_{N-1} k, \quad x_n \in X, \pi \in \Pi(n) \end{aligned}$$

where

$$X(m) = \{(x_n, \dots, x_m) \in X \times \dots \times X \mid x_{l+1} \in T(x_l, f_l(x_l)), n \leq l \leq m-1\}.$$

Then for  $n = 1, 2, \dots, N-1$  the *imbedded problem* is defined by

$$P_n(x_n) \quad \text{Maximize} \quad V(x_n; \pi) \quad \text{subject to} \quad \pi \in \Pi(n),$$

and let  $v_n(x_n)$  be the maximum value of  $P_n(x_n)$ . For  $n = N$  let  $v_N(x_N) := k(x_N)$ .

Then we have the following recursive equation.

#### Theorem 2.1 (nondeterministic)

$$\begin{aligned} v_N(x) &= k(x) \quad x \in X \\ v_n(x) &= \max_{u \in U(x)} \left[ r(x, u) + \sum_{y \in T(x, u)} \beta(x, u, y) v_{n+1}(y) \right] \quad x \in X, 0 \leq n \leq N-1. \end{aligned}$$

Let  $f_n^*(x) \in U(x)$  be a point which attains  $v_n(x)$ . Then we get the optimal Markov policy  $\pi^* = \{f_0^*, f_1^*, \dots, f_{N-1}^*\}$  in Markov class  $\Pi(0)$ .

The following results are for other transition systems.

**Collorary 2.1 (stochastic)** In case  $\beta(x, u, y) = \beta \cdot p(y|x, u)$ ,  $\beta \geq 0$  and  $p = p(y|x, u)$  is a Markov transition law,  $P_0(x_0)$  is a stochastic dynamic programming problem. Then we have the following recursive equation:

$$\begin{aligned} v_N(x) &= k(x) \quad x \in X \\ v_n(x) &= \max_{u \in U(x)} \left[ r(x, u) + \beta \sum_{y \in T(x, u)} v_{n+1}(y) p(y|x, u) \right] \quad x \in X, 0 \leq n \leq N-1. \end{aligned}$$

**Collorary 2.2 (deterministic)** In case  $T(x, u)$  is a singleton,  $P_0(x_0)$  is a deterministic dynamic programming problem. Then we have the following recursive equation:

$$\begin{aligned} v_N(x) &= k(x) \quad x \in X \\ v_n(x) &= \max_{u \in U(x)} [r(x, u) + \beta(x, u, T(x, u)) v_{n+1}(T(x, u))] \quad x \in X, 0 \leq n \leq N-1. \end{aligned}$$

where  $\beta(x, u, \{y\})$ ,  $v_n(\{y\})$  are equated with  $\beta(x, u, y)$ ,  $v_n(y)$ , respectively.

### 3 Chained Matrix Products Problem

We consider the problem on chained matrix products (see tutOR, <http://www.tutor.ms.unimelb.edu.au/>). When we compute the product of three matrices  $A, B$  and  $C$ , the result is independent of the product order, that is  $A(BC) = (AB)C$ . On the other hand the number of scalar products required for computing the product depends on the product order. The purpose is to minimize the number of scalar products. We call this problem the chained matrix products problem.

Suppose that we have  $M$  matrices  $A_1, A_2, \dots, A_M$  to multiply and each matrix  $A_i$  has  $m_i$  rows and  $m_{i+1}$  columns. Then chained matrix products problem is formulated as the following nondeterministic dynamic programming problem :

$$\mathcal{N} = (M - 1, X, \{U, U(\cdot)\}, T, \{r, k, \beta\})$$

where

$$\begin{aligned} X &= \{\{i, i+1, \dots, j\} \mid 1 \leq i < j \leq M+1\} \\ U &= \{2, 3, \dots, M\} \\ U(x) &= \{i+1, i+2, \dots, j-1\}, \quad x = \{i, i+1, \dots, j\} \in X \\ T(x, u) &= \{\{i, \dots, u\}, \{u, \dots, j\}\}, \quad x = \{i, i+1, \dots, j\} \in X, u \in U(x) \\ \beta(x, u, y) &= \begin{cases} 0 & x = \{i, i+1\} \\ 1 & \text{otherwise} \end{cases}, \quad (x, u, y) \in Gr(T) \\ r(x, u) &= \begin{cases} 0 & i+1 = j \\ m_i m_u m_j & i+1 < j \end{cases}, \quad (x, u) = (\{i, \dots, j\}, u) \in Gr(U) \\ k(x) &= 0, \quad x = \{i, i+1\} \in X, \end{aligned}$$

and the problem we must solve is the minimizing problem for the initial state  $x_0 = \{1, 2, \dots, M+1\}$ .

In this case, we need not differentiate among value functions  $v_n$ . Therefore we have the following recursive equation by Theorem 2.1.

$$\begin{aligned} v(x) &= 0 \quad x = \{i, i+1\} \in X \\ v(x) &= \min_{u \in U(x)} \left[ m_i m_u m_j + \sum_{y \in T(x, u)} v(y) \right] \quad x = \{i, \dots, j\} \in X \quad (i+1 < j), \end{aligned}$$

where we suppose that for  $U(x) = \emptyset$  the result of minimizig on  $U(x)$  is equal to 0.

#### Numerical Example

Let  $M = 4, m_1 = 3, m_2 = 10, m_3 = 5, m_4 = 4$  and  $m_5 = 16$ . Then we find the optimal product order for chained matrix products:

$$A_1 A_2 A_3 A_4.$$

To start with

$$v(x) = 0, \quad x = \{i, i+1\} \in X.$$

Then we get

$$\begin{aligned}
v(\{1, 2, 3\}) &= r(\{1, 2, 3\}, 2) + (v(\{1, 2\}) + v(\{2, 3\})) \\
&= m_1 m_2 m_3 + (0 + 0) = 150, & f^*(\{1, 2, 3\}) &= 2, \\
v(\{2, 3, 4\}) &= r(\{2, 3, 4\}, 3) + (v(\{2, 3\}) + v(\{3, 4\})) \\
&= m_2 m_3 m_4 + (0 + 0) = 200, & f^*(\{2, 3, 4\}) &= 3, \\
v(\{3, 4, 5\}) &= r(\{3, 4, 5\}, 4) + (v(\{3, 4\}) + v(\{4, 5\})) \\
&= m_3 m_4 m_5 + (0 + 0) = 320, & f^*(\{3, 4, 5\}) &= 4.
\end{aligned}$$

Similarly,

$$\begin{aligned}
v(\{1, 2, 3, 4\}) &= \min\{r(\{1, 2, 3, 4\}, 2) + (v(\{1, 2\}) + v(\{2, 3, 4\})), \\
&\quad r(\{1, 2, 3, 4\}, 3) + (v(\{1, 2, 3\}) + v(\{3, 4\}))\} \\
&= \min\{m_1 m_2 m_4 + (0 + 200), m_1 m_3 m_4 + (150 + 0)\} \\
&= \min\{120 + 200, 60 + 150\} = \min\{320, 210\} \\
&= 210, & f^*(\{1, 2, 3, 4\}) &= 3, \\
v(\{2, 3, 4, 5\}) &= \min\{r(\{2, 3, 4, 5\}, 3) + (v(\{2, 3\}) + v(\{3, 4, 5\})), \\
&\quad r(\{2, 3, 4, 5\}, 4) + (v(\{2, 3, 4\}) + v(\{4, 5\}))\} \\
&= \min\{1120, 840\} = 840, & f^*(\{2, 3, 4, 5\}) &= 4.
\end{aligned}$$

Finally, for  $x_0 = \{1, 2, 3, 4, 5\}$ ,

$$\begin{aligned}
v(\{1, 2, 3, 4, 5\}) &= \min\{r(\{1, 2, 3, 4, 5\}, 2) + (v(\{1, 2\}) + v(\{2, 3, 4, 5\})), \\
&\quad r(\{1, 2, 3, 4, 5\}, 3) + (v(\{1, 2, 3\}) + v(\{3, 4, 5\})), \\
&\quad r(\{1, 2, 3, 4, 5\}, 4) + (v(\{1, 2, 3, 4\}) + v(\{4, 5\}))\} \\
&= \min\{1320, 710, 402\} = 402, & f^*(\{1, 2, 3, 4, 5\}) &= 4.
\end{aligned}$$

As a result, the minimum of the number of scalar products is

$$v(\{1, 2, 3, 4, 5\}) = 402,$$

and the optimal decision sequence  $\{u_1^*, u_2^*, u_3^*\}$  is given by

$$u_1^* = f^*(\{1, 2, 3, 4, 5\}) = 4, \quad u_2^* = f^*(\{1, 2, 3, 4\}) = 3, \quad u_3^* = f^*(\{1, 2, 3\}) = 2.$$

This means that  $((A_1 A_2) A_3) A_4$  is the optimal product order .

## 4 Infinite Stage Model

An infinite nondeterministic dynamic programming is defined by four-tuple:

$$\mathcal{N}^\infty = (X, \{U, U(\cdot)\}, T, \{r, \beta\}),$$

where definition of each component is given in section 2.

We note that an infinite sequence of decision functions:

$$\pi = \{f_0, f_1, \dots, f_n, \dots\}$$

is called a *Markov policy* and let  $\Pi$  denotes the set of all Markov policies defined above.

In this case, total weighted value is given by

$$\begin{aligned} V(x_0; \pi) := & r_0 + \sum_{x_1 \in X(1)} \beta_0 r_1 + \sum_{(x_1, x_2) \in X(2)} \beta_0 \beta_1 r_2 + \\ & \dots + \sum_{(x_1, \dots, x_n) \in X(n)} \beta_0 \beta_1 \dots \beta_{n-1} r_n + \dots, \quad x_0 \in X, \pi \in \Pi, \end{aligned}$$

where

$$r_n = r(x_n, f_n(x_n)), \quad \beta_n = \beta(x_n, f_n(x_n), x_{n+1})$$

$$X(n) = \{(x_1, \dots, x_n) \in X \times \dots \times X \mid x_{m+1} \in T(x_m, f_m(x_m)) \ 0 \leq m \leq n-1\}.$$

Thus the *infinite nondeterministic dynamic programming problem* is formulated as

$$P(x_0) \quad \text{Maximize} \quad V(x_0; \pi) \quad \text{subject to} \quad \pi \in \Pi$$

Let  $v(x_0)$  be the maximum value of  $P(x_0)$  and the norm of  $\beta$  is defined by

$$\beta_1 := \|\beta\|_1 = \max_{(x,u) \in G_r(U)} \sum_{y \in T(x,u)} |\beta(x, u, y)|.$$

Then we have the following result.

**Theorem 4.1** *Under the assumption*

$$\beta_1 < 1,$$

*value function  $v(\cdot)$  satisfies the following optimal equation :*

$$v(x) = \max_{u \in U(x)} \left[ r(x, u) + \sum_{y \in T(x,u)} \beta(x, u, y) v(y) \right] \quad x \in X.$$

*Note that the solution of this equation is unique.*

Let  $f^*(x) \in U(x)$  be a point which attains  $v(x)$ . Then we get the optimal stationary Markov policy  $\pi^* = \{f^*, f^*, \dots, f^*, \dots\} \in \Pi$ .

## 5 Maximum Linear Equations

In this section, we use the following notations. For two real values  $a, b$ , their maxima and minima are denoted by

$$a \vee b = \max\{a, b\}, \quad a \wedge b = \min\{a, b\},$$

respectively, and for the set of real values  $\{a_1, a_2, \dots, a_n\}$ , their maxima and minima by

$$\bigvee_{i=1}^n a_i = \max\{a_1, a_2, \dots, a_n\},$$

$$\bigwedge_{i=1}^n a_i = \min\{a_1, a_2, \dots, a_n\}.$$

For the set  $A = \{a_{ij}^k \in \mathbf{R} \mid 1 \leq k \leq K_i, 1 \leq i, j \leq N\}$ , we use

$$\|A\| = \max_{1 \leq k \leq K_i, 1 \leq i \leq N} \sum_{j=1}^N |a_{ij}^k|,$$

$$A \geq O \iff a_{ij}^k \geq 0 \text{ for } 1 \leq k \leq K_i, 1 \leq i, j \leq N$$

Then let us consider the system of maximized linear equations,

$$x_i = \bigvee_{k=1}^{K_i} \left( \sum_{j=1}^N a_{ij}^k x_j + b_i^k \right) \quad i = 1, 2, \dots, N, \quad (1)$$

where  $b_i^k \in \mathbf{R}$  ( $1 \leq k \leq K_i, 1 \leq i \leq N$ ). We call the system (1) *maximum linear equation*.

The maximum linear equation is equivalent to the optimal equation for the following infinite nondeterministic dynamic programming problem :

$$\mathcal{N}^\infty = (X, \{U, U(\cdot)\}, T, \{r, \beta\})$$

where

$$\begin{aligned} X &= \{1, 2, \dots, N\} \\ U &= \left\{ 1, 2, \dots, \bigvee_{x \in X} K_x \right\} \\ U(x) &= \{1, 2, \dots, K_x\}, \quad x \in X \\ T(x, u) &= X, \quad (x, u) \in Gr(U) \\ r(x, u) &= b_x^u, \quad (x, u) \in Gr(U) \\ \beta(x, u, y) &= a_{xy}^u, \quad (x, u, y) \in Gr(T). \end{aligned}$$

In fact, for the optimal equation :

$$v(x) = \max_{u \in U(x)} \left[ r(x, u) + \sum_{y \in T(x, u)} \beta(x, u, y) v(y) \right] \quad x \in X,$$

let  $T(x, u) = X$ ,  $r(x, u) = b_x^u$  and  $\beta(x, u, y) = a_{xy}^u$ , then

$$v(x) = \max_{u \in U(x)} \left[ b_x^u + \sum_{y \in X} a_{xy}^u v(y) \right] \quad x \in X.$$

Since  $X = \{1, 2, \dots, N\}$ ,  $U(x) = \{1, 2, \dots, K_x\}$ ,

$$v(x) = \bigvee_{u=1}^{K_x} \left[ \sum_{y=1}^N a_{xy}^u v(y) + b_x^u \right] \quad x = 1, 2, \dots, N.$$

This is the maximum linear equation (1).



**Theorem 5.1 (existence, uniqueness)** Under the assumption

$$\|A\| < 1$$

there exists a unique solution of Eq.(1).

Further under the additional assumption

$$A \geq O$$

we have the following algorithm for finding the unique solution.

### Algorithm

#### Step 1 (initial selection)

Let  $n = 0$ . Take any feasible selection (decision function)  $f_0$ .

#### Step 2 (value determination)

Calculate  $x^n = x(f_n) = (x_1(f_n), x_2(f_n), \dots, x_N(f_n))$  satisfying

$$x_i^n = \sum_{j=1}^N a_{ij}^{f_n(i)} x_j^n + b_i^{f_n(i)} \quad i = 1, 2, \dots, N.$$

#### Step 3 (optimality test)

If  $x_n$  satisfies

$$x_i^n = \bigvee_{k=1}^{K_i} \left( \sum_{j=1}^N a_{ij}^k x_j^n + b_i^k \right) \quad i = 1, 2, \dots, N,$$

then go to step 6. Otherwise, go to step 4.

#### Step 4 (selection improvement)

Choose a feasible selection  $f_{n+1}$  satisfying

$$\bigvee_{k=1}^{K_i} \left( \sum_{j=1}^N a_{ij}^k x_j^n + b_i^k \right) = \sum_{j=1}^N a_{ij}^{f_{n+1}(i)} x_j^n + b_i^{f_{n+1}(i)} \quad i = 1, 2, \dots, N.$$

#### Step 5 (next step)

Let  $n = n + 1$ . Go to step 2.

#### Step 6 (optimal solution)

The selection  $f_n$  is optimal and  $x^n$  is the desired solution.

### Numerical Example

We consider the following maximum linear equation

$$\begin{aligned} x &= \left( \frac{1}{3}x + \frac{1}{2}y - 12 \right) \vee \left( \frac{1}{4}x + \frac{2}{3}y + 24 \right) \vee \left( \frac{3}{4}x + \frac{1}{5}y - 20 \right) \\ y &= \left( \frac{2}{3}x + \frac{1}{5}y - 15 \right) \vee \left( \frac{1}{2}x + \frac{1}{3}y + 12 \right) \vee \left( \frac{1}{2}x + \frac{2}{5}y + 10 \right) \\ &\quad \left( \qquad \qquad k = 1 \qquad \qquad \qquad k = 2 \qquad \qquad \qquad k = 3 \right) \end{aligned}$$

Algorithm solves the equation as follows ( $x_1 := x$ ,  $x_2 := y$ ).

1. step 1  $n = 0$ ,  $f_0 = (1, 1)$ .  
 ( $f_n = (i, j)$  means  $f_n(1) = i$  and  $f_n(2) = j$ .)

2. step 2 The linear equation

$$\begin{cases} x = \frac{1}{3}x + \frac{1}{2}y - 12 \\ y = \frac{2}{3}x + \frac{1}{5}y - 15 \end{cases}$$

has the solution  $(x^0, y^0) = \left(-\frac{171}{2}, -90\right)$ .

3. step 3

$$\begin{cases} x^0 \neq \left(\frac{1}{3}x^0 + \frac{1}{2}y^0 - 12\right) \vee \left(\frac{1}{4}x^0 + \frac{2}{3}y^0 + 24\right) \vee \left(\frac{3}{4}x^0 + \frac{1}{5}y^0 - 20\right) \\ y^0 \neq \left(\frac{2}{3}x^0 + \frac{1}{5}y^0 - 15\right) \vee \left(\frac{1}{2}x^0 + \frac{1}{3}y^0 + 12\right) \vee \left(\frac{1}{2}x^0 + \frac{2}{5}y^0 + 10\right) \end{cases}$$

$\Rightarrow$  step 4.

4. step 4  $f_1 = (2, 2)$ .

5. step 5  $\Rightarrow$  step 2.

6. step 2 The linear equation

$$\begin{cases} x = \frac{1}{4}x + \frac{2}{3}y + 24 \\ y = \frac{1}{2}x + \frac{1}{3}y + 12 \end{cases}$$

has the solution  $(x^1, y^1) = (144, 126)$ .

7. step 3

$$\begin{cases} x^1 \neq \left(\frac{1}{3}x^1 + \frac{1}{2}y^1 - 12\right) \vee \left(\frac{1}{4}x^1 + \frac{2}{3}y^1 + 24\right) \vee \left(\frac{3}{4}x^1 + \frac{1}{5}y^1 - 20\right) \\ y^1 \neq \left(\frac{2}{3}x^1 + \frac{1}{5}y^1 - 15\right) \vee \left(\frac{1}{2}x^1 + \frac{1}{3}y^1 + 12\right) \vee \left(\frac{1}{2}x^1 + \frac{2}{5}y^1 + 10\right) \end{cases}$$

$\Rightarrow$  step 4.

8. step 4  $f_2 = (2, 3)$ .

9. step 5  $\Rightarrow$  step 2.

10. step 2 The linear equation

$$\begin{cases} x = \frac{1}{4}x + \frac{2}{3}y + 24 \\ y = \frac{1}{2}x + \frac{2}{5}y + 10 \end{cases}$$

has the solution  $(x^2, y^2) = \left(\frac{1264}{7}, \frac{1164}{7}\right)$ .

11. step 3 This solution  $(x^2, y^2)$  satisfies the original equation.  $\Rightarrow$  step 6.
12. step 6 Thus  $f_2 = (2, 3)$  is the optimal selection, and  $(x^*, y^*) = (x^2, y^2) = \left(\frac{1264}{7}, \frac{1164}{7}\right)$  is the desired unique solution.

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